Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Efféctive October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 385:00 BASIC FEE 770.00 TOTAL CHARGEABLE CLAIMS ()minus 20= X\$ 9= .X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT OLAIM PRESENT +145= OR +290= * If the difference in column 1 is tess than zero, enter "0" in column 2 TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) SMALL ENTITY (Column 3) OR SMALL ENTITY CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER PRESENT AFTER TIONAL PREVIOUSLY RATE EXTRA RATE TIONAL MENDMENT PAID FOR FEE FEE Total 0 Minus 0(X\$ 9= X\$18= OR Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING ADDI-ADDI-NUMBER PRESENT AFTER PREVIOUSLY. RATE TIONAL TIONAL RATE **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43=

<u>.</u>	,	(Column 1)	·	(Column 2)	(Column 3)		
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		
	Total		Minus	**	=		
	Independent	•	Minus	+++	=		
٩	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE		
	X\$ 9=		OR	X\$18=			
	X43=		OR	X86≐			
	+145=		QR	+290=			
TOTAL OR TOTAL ADDIT. FEE ADDIT. FEE							

X86=

+290=

ADDIT. FEE

TOTAL

OR

OR

+145=

ADDIT, FEE

TOTAL

AMEND

ENDMENT

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

[&]quot; If the "Highest Number Previously Paid For" IN THIS SPACE is tess than 20, enter "20," and the 'Highest Number Previously Paid For' IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.